

Phoenix I

AC 2007

Phoenix I Class

UKA RN

BASIC SHIP DATA				SENSORS						
Displacement:	12,500 std	In Class:	1	RADARS			Range (nm)			
Damage Modifier:	1.00	In Service:	2007	Name	Function	Large	Med	Small	FC Mod	
Propulsion:	Steam Turbine	Max Speed:	16	<input type="checkbox"/> Commercial	SS	6	3	1.5		
Armor:	11/3/50	Crew:	457 men	SONARS						
Advance per 45 degree turn		Class Size:	B	Name			Active		Active Rng vs. Pd	
Standard Rudder:		(Speed Loss)		Name	Type	Rng (Kysds)	75%	50%	25%	
Hard Rudder:		300 yds	2kts	<input type="checkbox"/> None						
Accel/Tac Turn from 0-50% Max Speed:		200 yds	3kts	<input type="checkbox"/> Searchlight (Port)						
Accel/Tac Turn from 51-100% Max Speed:			10kts	<input type="checkbox"/> Searchlight (Stbd)						
Deceleration/Tac Turn from any speed:			6kts							
			12kts							

Weapons

7" 2-Banded Rifled BL														
<input type="checkbox"/> A F (3)1				7" 2-B Rifled BL				<input type="checkbox"/> Forward Director						
<input type="checkbox"/> B A (3)1				7" 2-B Rifled BL				Director may serve either 7" or 10" battery but not both.						
All other guns must be on local control.														
Shell			Hit = 70% Short Range			Hit = 50% Medium Range			Hit = 30% Long Range			Hit = 10% Extreme Range		
Type	kyds	Pen	Dam.	kyds	Pen	Dam.	kyds	Pen	Damage	kyds	Pen	Damage		
AP	0-3.0		8	5	3.1-7.6		6		5					
HE			5	8			4		8					

10" Rifled BL														
<input type="checkbox"/> C F (2)1				10" Rifled BL										
<input type="checkbox"/> D A (2)1				10" Rifled BL										
Shell			Hit = 70% Short Range			Hit = 50% Medium Range			Hit = 30% Long Range			Hit = 10% Extreme Range		
Type	kyds	Pen	Dam.	kyds	Pen	Dam.	kyds	Pen	Damage	kyds	Pen	Damage		
AP	0-2.3		4	2	2.6-6.1		3		2					
HE			2	4			1		4					

70lbr BL Rifles														
<input type="checkbox"/> E PB&B (2)1				70lbr BL Rifle										
<input type="checkbox"/> F P&PQ (2)1				70lbr BL Rifle										
<input type="checkbox"/> G SB&S (2)1				70lbr BL Rifle										
<input type="checkbox"/> H S&SQ (2)1				70lbr BL Rifle										
Shell			Hit = 70% Short Range			Hit = 50% Medium Range			Hit = 30% Long Range			Hit = 10% Extreme Range		
Type	kyds	Pen	Dam.	kyds	Pen	Dam.	kyds	Pen	Damage	kyds	Pen	Damage		
AP	0-2.6		11	7	2.7-6.4		9		6					
HE			4	12			3		12					

Mk 1 Steam Catapult Cruise Missile														
<input type="checkbox"/> S P&S (1)1 Launcher w/5 Missles				5% to Hit				0.0 - 0.75	Type	HE	Pen	1	Damage	8
Launcher takes 15 minutes to load													Missiles	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>

Remarks: Vessel after refit for voyage to Maui.

